KEY OPERATING

BEEN MADE ON THE BASIS OF X-AXIS,

UES ♥, ② KEY INSTEAD OF X KEY IN THE

CASES OF Y, Z.

CASES OF Y, Z.

BEEN MADE ON THE BASIS OF X-AXIS,

UES ♥, ② KEY IN THE

CASES OF Y, Z.

CASES OF Y-AXIS,

CASES

WORKS	OPERATING PROCEDURES
	OPERATING PROCEDURES
• PRESET	Input Figures ENT Or X SEE Input Figures +- ENT
PRESET RECALL	
DISPLAY ZERO	③ Or ② Or ② (第 To make each axis "0.000")
	(# To make all axis "0.000")
• INITIALIZING	F 5 0 1 ENT
ADDITION (Adding up)	X + Input Figures ENT
REDUCTION(Subtraction)	Input Figures ENT
• 1/2 DIVISION	X X
CONVERTING INCH/MM	DEST INCH
• INPUT	(SeAs absolute position is) (SeAs absolute position is)
ABSOLUTE ZERO POINT	ABS F X Input Numbers Figures ENT (**As absoute position is)
RECALLING OFF	AMAXIMUM INPUT IS 10
ABSOLUTE ZERO POINT	ABS F X Input Numbers
SET AND RECALL	FX100ENT Input Input Input Input Figures ENT
MEMORY	(# Maximum memory is 50 per a Axis)
DELET MEMORY	F (X)(2)(0)(0)(ENT)
- 400000 7 4000 7 4070	(# Delet all Axis - 50)
 ADDING Y AND Z AXIS (FOR LATHE) 	F 3 0 0 NEXT ENT
DOUBLE COUNTING (FOR LATHE)	F X 4 O O ENT NEXT ENT
DIVIDING A CIRCLE	Input Radial (r) or Diameter (d) ENT
	Input number of dividing (d-no) ENT
	, .
	Input Start angle (Sph)
	Input Ending angle (Eph) ENT
• SETTING TO X,Y AXIS	F 6 0 (0 (ENT)
• SETTING TO X,Z AXIS	F 6 0 1 ENT REF.: The setting of Dividing Circle is as follows when it comes from factory.
• SETTING TO Y,Z AXIS	F 6 0 2 ENT • Radial(r) • X, Y Axis
• SETTING TO DIA/RAD	F 6 0 3 ENT
CHANGING AVIS DIDECTION	F X 8 O O ENT NEXT ENT
AXIS DIRECTION)

DONG SAHN JENIX CO.,LTD.

DongSahn B/D 285-1, Gung-dong, Guro-gu. Seoul, Korea www.dsjenix.com jenix@unitel.co.kr

KEY OPERATING

WORKS		OPERATING PROCEDURES
COMPENSATION RATIOS	r\$	F X 9 0 0 ENT Input Figures for compensating ratio
• EDM		EDM AUTO Input Figures ENT NEXT (As input only one digit, STEP1 Lamp goes on)
		EDM AUTO Input Figures NEXT ENT NEXT
		(As input over one digit, over one STEP Lamps go on)
SET DIRECTION " UP "		F 5 0 2 NEXT ENT (Shows "dir up-" on Z-axis of display)
		FZ800ENT (Z-Axis down, (+)value)
• SET DIRECTION " DN "		F 5 0 2 NEXT ENT (Shows "dir dn-" on Z-axis of display)
		FZ800ENT NEXT ENT (Z-Axis down, (-)value)
REVEAL X,Y VALUE OF NORMAL STATE	ig	(Push, in the EDM mode - displaying X,Y value of normal state))

SYMPTOMS	SOLUTIONS
Counter is not energized. (No-power)	 Check power supply cord. Confirm fuse blown off. Check if the power cord connection loose.
▶ Fuse is blown off so often.	 Check inflow of fluid into keyboard. Disconnect scale connector from counter and check. Apply for A/S if there is no problem regardless of the above.
Power ON but displays are blanks.	 Check inflow of fluid into keyboard. Disconnect scale connector from counter and check. Confirm if the connection is OK
▶ Poor accuracy.	 Check connection between scale and counter. Check if the mounting bolts are loosened. Compare checking result after changing defected scale to normal scale. Check if dirts, cutting fluids or others be stick into scale. Prevent them from getting into so that accuracy can be as usual. Check if machine has backlash. Check if scale is damaged from impact or twist.
Numbers are not changed even after moving scale.	 Check the rate. Rate should be "1000000". Check the connection between conter and scale. FX900ENT 1 • 0ENT
▶ One axis among three axis doesn't working.	Change defected scale to normal scale and then check.
▶ On displays, "DIA" lamp is ON.	Using lathe function, change it to "RAD" function. FX400ENT NEXT NEXT NEXT ENT O O ENT NEXT NEXT NEXT ENT O O O O O O O O O O O O O
▶ Doubled number is showing on display	Check "RATE" Rate should be "1000000". FX900ENT 1 • 0ENT Check the lamp of "DIA" and change it as follows: FX400ENT NEXT NEXT ENT
▶ Error used to occur with no matter of machine.	● Compensate with "RATE" function. FCR = RD FCR : Figures for compensation ratios RD : Distance of check master MD : Measured Distance of digital counter
▶ Remarks.	 Prevent cutting fluids from getting into keyboard to avoid errors. Be careful not to inflow cutting oil and dirts into the scales.